



### Music

## Cotherstone Primary School

### Rationale

- To develop an understanding of music as a universal language
- To develop pupils' love of music, confidence and creativity
- To provide children with a sense of achievement through performances within school and within our wider community
- To develop pupils' critical engagement with music through analysing the works of composers over a range of historical periods
- To understand and explore the composition of music, its creation and production
- To explore Music from other countries and cultures.

### Rationale

At Cotherstone, children engage with musical opportunities within regular class music lessons, assemblies, Whole Key Stage singing practice and performances both within school for parents/carers as well as alongside other primary schools at music concerts at the local secondary school.

Music lessons engage and inspire pupils to develop a love of different styles of music and develop their talent as musicians, and in turn increase their self-confidence, creativity and sense of achievement. As pupils progress in these skills, they will begin to develop composing skills.

Teachers use the National Curriculum document for guidance as a basis and Charanga (Durham Music Online) as a platform to resource and structure lessons. The Charanga scheme of work is used across the school to ensure a wide exposure to different styles of music, with lots of practical activities to explore and develop as musicians and singers. Learning is sequenced to build knowledge, skills and vocabulary. We recognise prior learning and build on it with memorable learning experiences with targeted support where necessary.

Charanga lessons are planned in sequences to provide children with the opportunities to review, remember, deepen and apply their understanding. Charanga provides a classroom-based, participatory and inclusive approach to music learning. Throughout the scheme, children are actively involved in using and developing their singing voices, using body percussion and whole body actions, and learning to handle and play classroom instruments effectively to create and express their own and others' music. Through a range of whole class, group and individual activities, children have opportunities to explore sounds, listen actively, compose and perform.

Children in Years 3 and 4 are taught to play a musical instrument for one hour a week for one term by a specialist teacher from the Durham Music Service. These lessons incorporate teaching musical notation, singing and learning to read music to play an instrument. There is then an opportunity to perform in a whole school assembly to parents as well as a music concert with other schools at the local secondary school.

### Rationale

#### Our children:

- Develop an enthusiasm for music, including composing and performing because our curriculum provides opportunities for this
- Develop knowledge and skills in order to make progress against the National Curriculum objectives to reach end points for each Key Stage
- Have access to a range of opportunities to participate in musical performances, both within school and in our wider community which will allow them to become confident, curious happy and proactive learners.

Perform, listen to, review and evaluate music across a range of historical periods, genres, styles and traditions, including the works of the great composers and musicians

★ Learn to sing and to use their voices, to create and compose music on their own and with others, have the opportunity to learn a musical instrument, use technology appropriately and have the opportunity to progress to the next level of musical excellence

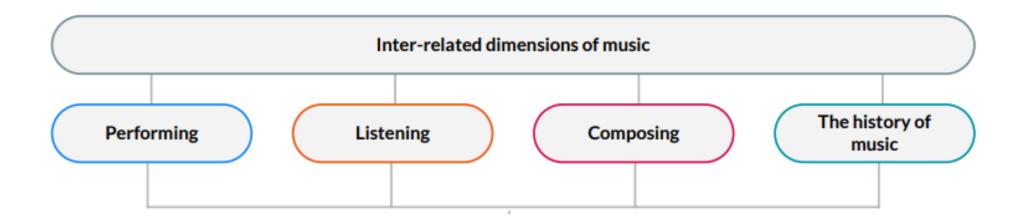
★ Understand and explore how music is created, produced and communicated, including through the inter-related dimensions: pitch, duration, dynamics, tempo, timbre, texture, structure and appropriate musical notations.

Performing

Listening

Composing

The history of music



#### Inter-related dimensions of music

- Pulse
- Pitch
- Duration
- Dynamics
- Tempo

- Timbre
- Texture
- Structure
- Appropriate musical notation

### Long Term Plan-Year 1 and 2

	Autumn	Spring	Summer
	Pulse and Rhythm	Musical Me	On This Island
Year 1	Theme: All about me	Year 1	British Songs and Sounds
and 2			
Cycle	Classical Music, dynamics and	Musical Me	Orchestral Instruments
Α	Tempo	Year 2	Theme: Traditional Western Stories
	Theme: Animals		
	Nativity Production		
	Musical Vocabulary	African Call and Response Song	Dynamics, Timbre, Tempo &
Year 1	Theme: Under the Sea	Theme: Animals	Motifs
and 2			Theme: Space
Cycle	Timbre and Rhythmic Patterns	Vocal and Body Songs	
В	Theme: Fairy Tales	Theme: By the Sea	Myths and Legends
	Nativity Production		

### Long Term Plan-Year 3 and 4

Year 3 and 4 Cycle A	Instrumental Lessons Unit South Africa  Developing Singing Technique Theme: Vikings	Instrumental Lessons Unit Theme: Caribbean  Body and Turned Percussion Theme: Rainforests	Changes in Pitch, Tempo and Dynamics Theme: Rivers  Samba and Carnival Sounds and Instruments Theme: South America
			End of Year Production
Year 3 and	Creating a Composition in response to an Animation Theme: Mountains	<b>Ballads</b> Year 3	<b>Jazz</b> Year 3
4 Cycle		Haiku, Music and Performance	Adapting and Transposing Motifs
В	<b>Rock n Roll</b> Year 4	Theme: Hanami Festival	Theme: Romans
			End of Year Production End of Year Production

### Long Term Plan-Year 5 and 6

	Film Music	Musical Theatre	South and West Africa
	Year 6	Year 5	Year 5
			Composing and Performing a
	Composition Notation	Theme and Variations	Leavers' Song
	Theme: Ancient Egypt	Theme: Pop Art	
			End of Year Production
Year			
5 and			
6			
Cycle			
A			
			Using chords and structure
Year	Looping and Remixing	Dynamics, Pitch and Texture	How does music shape our way
5 and	Year 5	Theme: Coast – Fingal's Cave by	of life?
6		Mendelssohn	
	Blues		Composing and Performing a
Cycle	Year 5	Songs of World War 2	Leavers' Song
В		Year 6	
			End of Year Production

#### Progression of skills

#### Listening

#### Progression of skills

### Composing

EYFS	Year 1/2	Year 3/4	Year 5/6
Playing untuned percussion 'in time' with a piece of music.  Selecting classroom objects to use as instruments.  Experimenting with body percussion and vocal sounds to respond to music.  Selecting appropriate instruments to represent action and mood.  Experimenting with playing instruments in different ways.	Selecting and creating short sequences of sound with voices or instruments to represent a given idea or character.  Combining instrumental and vocal sounds within a given structure.  Creating simple melodies using a few notes.  *Choosing dynamics, tempo and timbre for a piece of music.  Creating a simple graphic score to represent a composition  Beginning to make improvements to their work as suggested by the teacher.  Selecting and creating longer sequences of appropriate sounds with voices or instruments to represent a given idea or character.  *Successfully combining and layering several instrumental and vocal patterns within a given structure.  Creating simple melodies from five or more notes.  *Choosing appropriate dynamics, tempo and timbre for a piece of music.  Using letter name and graphic notation to represent the details of their composition.  Beginning to suggest improvements to their own work.	Composing a piece of music in a given style with voices and instruments (Battle Song, Indian Classical, Jazz, Swing).  Combining melodies and rhythms to compose a multi-layered composition in a given style (pentatonic).  *Using letter name and rhythmic notation (graphic or staff), and key musical vocabulary to label and record their compositions.  *Suggesting and implementing improvements to their own work, using musical vocabulary.  Composing a coherent piece of music in a given style with voices, bodies and instruments.  Beginning to improvise musically within a given style.  Developing melodies using rhythmic variation, transposition, inversion, and looping.  *Creating a piece of music with at least four different layers and a clear structure.  *Using letter name, graphic and rhythmic notation and key musical vocabulary to label and record their compositions.  *Suggesting improvements to others' work, using musical vocabulary.	Composing a detailed piece of music from a given stimulus with voices, bodies and instruments (Remix, Colours, Stories, Drama).  Improvising coherently within a given style.  *Combining rhythmic patterns (ostinato) into a multi-layered composition using all the inter-related dimensions of music to add musical interest.  Using staff notation to record rhythms and melodies.  *Selecting, discussing and refining musical choices both alone and with others, using musical vocabulary with confidence.  Suggesting and demonstrating improvements to own and others' work.  Improvising coherently and creatively within a given style, incorporating given features.  Composing a multi-layered piece of music from a given stimulus with voices, bodies and Instruments.  Composing an original song, incorporating lyric writing, melody writing and the composition of accompanying features, within a given structure.  *Developing melodies using rhythmic variation, transposition and changes in dynamics, pitch and texture.  Recording own composition using appropriate forms of notation and/or technology and incorporating.  *Constructively critique their own and others' work, using musical vocabulary.

### Progression of skills

### **Performing**

EYFS	Year 1/2	Year 3/4	Year 5/6
Ising their voices to join in with rell-known songs from memory.  Is membering and maintaining their role within a group the erformance.  It would be music with instruction to perform actions.  It is a mail audience.  It topping and starting playing at the right time.	Using their voices expressively to speak and chant.  Singing short songs from memory, maintaining the overall shape of the melody and keeping in time.  Maintaining the pulse (play on the beat) using hands, and tuned and untuned instruments.  Copying back short rhythmic and melodic phrases on percussion instruments.  *Responding to simple musical instructions such as tempo and dynamic changes as part of a class performance.  Performing from graphic notation.  *Using their voices expressively when singing, including the use of basic dynamics (loud and quiet).  Singing short songs from memory, with melodic and rhythmic accuracy.  Copying longer rhythmic patterns on untuned percussion instruments, keeping a steady pulse.  *Performing expressively using dynamics and timbre to alter sounds as appropriate.  Singing back short melodic patterns by ear and playing short melodic patterns from letter notation.	Singing songs in a variety of musical styles with accuracy and control, demonstrating developing vocal technique.  Singing and playing in time with peers, with some degree of accuracy and awareness of their part in the group performance.  *Performing from basic staff notation, incorporating rhythm and pitch and being able to identify these symbols using musical terminology.  *Singing longer songs in a variety of musical styles from memory, with accuracy, control, fluency and a developing sense of expression including control of subtle dynamic changes.  Singing and playing in time with peers with accuracy and awareness of their part in the group performance.  Playing melody parts on tuned instruments with accuracy and control and developing instrumental technique.  Playing syncopated rhythms with accuracy, control and fluency.	Singing songs in two or more parts, in a variety of musical styles from memory, with accuracy, fluence control and expression.  *Working as a group to perform a piece of music, adjusting dynamics and pitch according to a graph score, keeping in time with others and communicating with the group.  Performing with accuracy and fluency from graphicand simple staff notation.  Playing a simple chord progression with accuracy and fluency.  Singing songs in two or more secure parts from memory, with accuracy, fluency, control and expression.  *Working as a group to perform a piece of music, adjusting the interrelated dimensions of music as required, keeping in time with others and communicating with the group.  Performing a solo or taking a leadership role within performance.  Performing with accuracy and fluency from graphicand staff notation and from their own notation.  Performing by following a conductor's cues and directions.

Progression of skills

### The history of music (KS2 only)

Year 3/4	Year 5/6
Understanding that music from different times has different features. (Also part of the Listening strand)	*Confidently discussing the stylistic features of different genres, styles and traditions of music and explaining how these have developed over time. (Also part of the Listening strand)
*Recognising and discussing the stylistic features of different genres, styles and traditions of music using musical vocabulary. (Also part of the Listening strand)	*Discussing musical eras in context, identifying how they have influenced each other, and discussing the impact of different composers on the development of musical styles. (Also part of the Listening strand)

Progression of knowledge

	EYFS	Year 1/2
Pitch	To understand that what 'high' and ' low' notes are.	To understand that pitch means how high or low a note sounds.  To understand that 'tuned' instruments play more than one pitch of notes.  To know that some tuned instruments have a lower range of pitches and some have a higher range of pitches.  To understand that a melody is made up from high and low pitched notes played one after the other, making a tune.
Duration	To recognise that different sounds can be long or short.	To know that rhythm means a pattern of long and short notes.  To know that 'duration' means how long a note, phrase or whole piece of music lasts.  To know that the long and short sounds of a spoken phrase can be represented by a rhythm.
Dynamics	To understand that instruments can be played loudly or softly.	To know that dynamics means how loud or soft a sound is.  To understand that sounds can be adapted to change their mood, eg through dynamics.  To know that dynamics can change the effect a sound has on the audience.
Tempo	To recognise music that is 'fast' or 'slow'.  To understand that we can match our body movements to the speed (tempo) or pulse (beat) of music.	To know that the 'pulse' is the steady beat that goes through music.  To know that tempo is the speed of the music.  To understand that the tempo of a musical phrase can be changed to achieve a different effect.

# Progression of Knowledge and Skills Progression of knowledge

	Year 3/4	Year 5/6
Pitch	To know that the group of pitches in a song is called its 'key' and that a key decides whether a song sounds happy or sad.  To know that some traditional music around the world is based on five-notes called a 'pentatonic' scale.  To understand that a pentatonic melody uses only the five notes C D E G A.  To know that a bass line is the lowest pitch line of notes in a piece of music, and a walking bassline (where patterns of notes go up then down again) is common in rock and roll.  To know that a glissando in music means a sliding effect played on instruments or made by your voice.  To know that 'transposing' a melody means changing its key, making it higher or lower pitched.	To understand that a minor key (pitch) can be used to make music sound sad.  To understand that major chords create a bright, happy sound.  To know that a 'bent note' is a note that varies in its pitch, eg the pitch may slide up or down.  To understand that varying effects can be created using only your voice, for examp by changing the pitch, dynamic or tempo of the sounds made.  To know that the Solfa syllables represent the pitches in an octave.  To understand that 'major' key signatures use note pitches that sound cheerful and upbeat.  To understand that 'minor' key signatures use note pitches that can suggest sadnes and tension.  To know that a melody can be adapted by changing its pitch.
Duration	To know that different notes have different durations, and that crotchets are worth one whole beat.  To know that written music tells you how long to play a note for.  To know that combining different instruments playing different rhythms creates layers of sound called 'texture'.  To know that playing 'in time' requires playing the notes for the correct duration as well as at the correct speed.  To know that a motif in music can be a repeated rhythm.	To know that 'poly-rhythms' means many different rhythms played at once.  To know that the duration of a note or phrase in music can be shown using a repeated symbol or the size of a symbol on a graphic score.  To understand that all types of music notation show note duration, including the Kodaly method which uses syllables to indicate rhythms.  To understand that representing beats of silence or 'rests' in written music is important as it helps us play rhythms correctly.  To know that a quaver is worth half a beat.
Dynamics	To know that the word 'crescendo' means a sound getting gradually louder.  To know that changing the dynamics of a musical phrase or motif can change the texture of a piece of music.	To understand that varying effects can be created using only your voice, for examply changing the pitch, dynamic or tempo of the sounds made.  To know that a melody can be adapted by changing its dynamics.
Tempo	To know that playing in time means all performers playing together at the same speed.	To understand that a slow tempo can be used to make music sound sad.  To understand that varying effects can be created using only your voice, for examply changing the pitch, dynamic or tempo of the sounds made.  To know that a melody can be adapted by changing its dynamics, pitch or tempo.

#### Progression of knowledge

	EYFS	Year 1/2
Timbre	To know that different instruments can sound like a particular character.	To know that 'timbre' means the quality of a sound; eg that different instruments would sound different playing a note of the same pitch.  To know that my voice can create different timbres to help tell a story.  To know that musical instruments can be used to create 'real life' sound effects.  To understand an instrument can be matched to an animal noise based on its timbre.
Texture	To know that music often has more than one instrument being played at a time.	To know that music has layers called 'texture'.  To know that a graphic score can show a picture of the layers, or 'texture', of a piece of music.
Structure	To recognise the chorus in a familiar song.	To know that a piece of music can have more than one section, eg a versed and a chorus.  To understand that structure means the organisation of sounds within music, eg a chorus and verse pattern in a song.
Notation	To know that signals can tell us when to start or stop playing.	To understand that music can be represented by pictures or symbols.  To know that 'notation' means writing music down so that someone else can play it  I know that a graphic score can show a picture of the structure and / or texture of music.

#### Progression of knowledge

	Year 3/4	Year 5/6
Timbre	To understand that the timbre of instruments played affect the mood and style of a piece of music.  To know that grouping instruments according to their timbre can create contrasting 'textures' in music.  To understand that both instruments and voices can create audio effects that describe something you can see.	To understand that human voices have their own individual timbre, and that this can be adapted by using the voice in different ways.  To know that timbre can also be thought of as 'tone colour' and can be described in many ways eg warm or cold, rich or bright.
Texture	To know that many types of music from around the world consist of more than one layer of sound; for example a 'tala' and 'rag' in traditional Indian music.  To know that combining different instruments and different rhythms when we compose can create layers of sound we call 'texture'.  To understand that harmony means playing two notes at the same time, which usually sound good together.	To understand that a chord is the layering of several pitches played at the same time.  To know that poly-rhythms means many rhythms played at once.  To understand that texture can be created by adding or removing instruments in a piece and can create the effect of dynamic change.  To know that a counter-melody is different to harmony because it uses a different rhythm as well as complementary notes.
Structure	To know that in a ballad, a 'stanza' means a verse.  To know that music from different places often has different structural features, eg traditional Chinese music is based on the five-note pentatonic scale.  To know that deciding the structure of music when composing can help us create interesting music with contrasting sections.  An ostinato is a musical pattern that is repeated over and over; a vocal ostinato is a pattern created with your voice.  To understand that musical motifs (repeating patterns) are used as a building block in many well-known pieces of music	To know that a loop is a repeated rhythm or melody, and is another word for ostinato.  To know that 12-bar Blues is a sequence of 12 bars of music, made up of three different chords.  To know that a chord progression is a sequence of chords that repeats throughout a song.  To know that a 'theme' in music is the main melody and that 'variations' are when this melody has been changed in some way.
Notation	To understand that 'reading' music means using how the written note symbols look and their position to know what notes to play.  To know that 'performance directions' are words added to music notation to tell the performers how to play.	To know that simple pictures can be used to represent the structure (organisation) of music.  To understand that in written staff notation, notes can go on or between lines, and that the lines show the pitch of the note.  To know that 'graphic notation' means writing music down using your choice of pictures or symbols but 'staff notation' means music written more formally on the special lines called 'staves'.  To know that chord progressions are represented in music by Roman numerals.